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# From Access Control to Information Flow

## Security Model and Static Analysis for Programs Consist of Trusted and Untrusted Code

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# Introduction

- Modern programming languages are designed for internet applications and extensible systems
- Untrusted code may run in the same process as trusted code
- Fine-grained access control is needed to manage the security requirements of program code

# Stack Inspection

- A permission-based mechanism for controlling code access
  - E.g., sandboxing in Java and C#
- Code attempting sensitive operations may be privileged with permissions
  - Permissions are granted to classes by policy files
  - An implementation of *the principle of least privilege*
- **All code on the call stack** must have sufficient privilege to perform certain sensitive operation
  - Tested by a permission check at runtime

# Stack Inspection Example

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...;  
        ...  
        l.createResource(name);  
        ...  
    }  
}
```

```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

# Stack Inspection Example

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...;  
        ...  
        l.createResource(name);  
        ...  
    }  
}
```

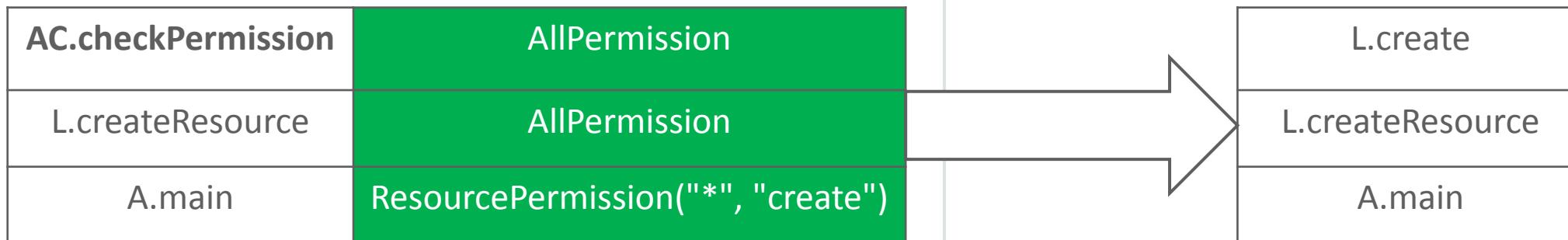
```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

AC.checkPermission	AllPermission
L.createResource	AllPermission
A.main	ResourcePermission("*", "create")

# Stack Inspection Successful

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...;  
        ...  
        l.createResource(name);  
        ...  
    }  
}
```

```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

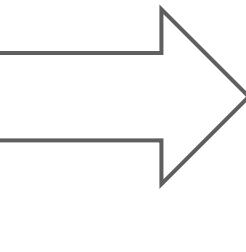


# Stack Inspection Unsuccessful: Exception Thrown

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...;  
        ...  
        l.createResource(name);  
        ...  
    }  
}
```

```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

AC.checkPermission	AllPermission
L.createResource	AllPermission
A.main	∅



Security Exception

# Tainted Information Used in Sensitive Operation

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...;  
        String name = b.getName();  
        l.createResource(name);  
        ...  
    }  
}
```

```
public class B {  
    public String getName() {  
        return "password";  
    }  
    ...  
}
```

```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

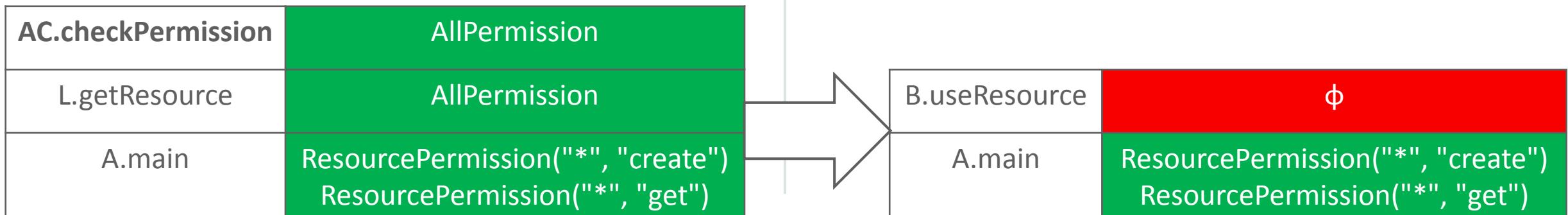
B.getName	φ
A.main	ResourcePermission("*", "create")

AC.checkPermission	AllPermission
L.createResource	AllPermission
A.main	ResourcePermission("*", "create")

# Leaked Sensitive Information

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...;  
        ...  
        Resource r = l.getResource();  
        b.useResource(r);  
    }  
}  
  
public class B {  
    ...  
    public void useResource(Resource res) { ... }  
}
```

```
public class L {  
    private Resource resource;  
    ...  
    public Resource getResource() {  
        AccessController.checkPermission(  
            new ResourcePermission("*", "get"));  
        return resource;  
    }  
}
```



# Forbid Desired Operation

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...;  
        ...  
        l.initResource();  
        ...  
    }  
}
```

AC.checkPermission	AllPermission
L.createResource	AllPermission
L.initResource	AllPermission
A.main	∅

```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

```
public void initResource() {  
    final String name = "initial";  
    createResource(name);  
}
```

```
}
```

Security Exception

# Elevate Privilege in Java

```
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...;  
        ...  
        l.initResource();  
        ...  
    }  
}
```

AC.checkPermission	AllPermission
L.createResource	AllPermission
PrivilegedAction.run	AllPermission
AC.doPrivileged	AllPermission
L.initResource	AllPermission
A.main	∅

```
public class L {  
    private Resource resource;  
  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
  
    public void initResource() {  
        final String name = "initial";  
        AccessController.doPrivileged(  
            new PrivilegedAction<Object>() {  
                public Object run() {  
                    createResource(name);  
                }  
            });  
    }  
}
```

# Limitations of Stack Inspection

- Too weak against information flow attacks
  - E.g. *the confused deputy problem*
    - Untrusted code may inject data to be used by trusted code to perform sensitive operations
    - Data generated from sensitive operations by trusted code may be received by untrusted code
- Too strong to allow desired information flows
  - Often have to elevate code privilege at runtime
- Rely on programmer discipline
  - No enforceable security model or policy

# Related Work

- Stack-based access control
  - Wallach and Felten, S&P'98
  - Fournet and Gordon, POPL'02
- History-based access control
  - Abadi and Fournet, NDSS'03
- Information-based access control
  - Pistoia, Banerjee and Naumann, S&P'07
- *It is surprisingly hard to state a useful security goal that captures the intent for a general class of trusted and untrusted code*

# A New Security Model

- Answer the questions:
  - What is the desired security goal for programs consist of trusted and untrusted code?
  - Can the security goal be enforced statically?
- Control information flow between code according to their privileges
  - Prevent undesired influences between sensitive code and unprivileged code
  - Allowing desired influences between sensitive code and privileged code
- Provide a simple and general security policy to support both confidentiality and integrity

# Connecting Information Flow to Code Access Control

- Each code is associated with a dual access control specification
  - Governing how information may flow between code
- **Capability** determines privilege/trust of code
  - i.e. the privilege granted to untrusted code
- **Accessibility** determines secrecy/sensitivity of code
  - i.e. the privilege required by sensitive code

# Example Revisited

```
@requires{} @holds{ResourcePermission("*", "create")}  
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...;  
        String name = b.getName();  
        l.createResource(name);  
        ...  
    }  
  
@requires{} @holds{}  
public class B {  
    public String getName() {  
        return "password";  
    }  
    ...  
}
```

```
@requires{} @holds{AllPermission}  
public class L {  
    private Resource resource;  
  
    @requires{ResourcePermission(name, "create")}  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

# Security Policy

$$x \rightarrow y \implies acc(x) \leq cap(y) \wedge acc(y) \leq cap(x)$$

- $x \rightarrow y$  : information may flow from  $x$  to  $y$
- $acc(x)$  : the accessibility of the code defining  $x$
- $cap(y)$  : the capability of the code defining  $y$
- $A \leq B$  iff  $B$  is more privileged than  $A$

# Security Policy

$$x \rightarrow y \implies acc(x) \leq cap(y) \wedge acc(y) \leq cap(x)$$

- Privilege-dependent confidentiality
  - The **receiver** must have sufficient privilege to receive the information
- Privilege-dependent integrity
  - The **sender** must have sufficient privilege to send the information
- Mutual information flows are supported (often desired)

# Tainted Information Used in Sensitive Operation Revisited

```
@requires{} @holds{ResourcePermission("*", "create")}  
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...;  
        String name = b.getName();  
        l.createResource(name);  
        ...  
    }  
  
@requires{} @holds{}  
public class B {  
    public String getName() {  
        return "password";  
    }  
    ...  
}
```

```
@requires{} @holds{AllPermission}  
public class L {  
    private Resource resource;  
  
    @requires{ResourcePermission(name, "create")}  
    private native Resource create(String name);  
  
    public void createResource(String name) {  
        AccessController.checkPermission(  
            new ResourcePermission(name, "create"));  
        resource = create(name);  
    }  
}
```

"password" → name ⇒ {} ≤ {AllPermission} ∧ {ResourcePermission(name,"create")} ≤ {}



# Forbid Desired Operation Revisited

```
@requires{} @holds{}
public class A {
    public static void main(String[] args) throws Exception {
        L l = ...;
        ...
        l.initResource();
        ...
    }
}
```

```
@requires{} @holds{AllPermission}
public class L {
    private Resource resource;

    @requires{ResourcePermission(name, "create")}
    private native Resource create(String name);

    public void createResource(String name) {
        AccessController.checkPermission(
            new ResourcePermission(name, "create"));
        resource = create(name);
    }

    public void initResource() {
        final String name = "initial";
        createResource(name);
    }
}
```



"initial" → name  $\Rightarrow \{\} \leq \{\text{AllPermission}\} \wedge \{\text{ResourcePermission(name, "create")}\} \leq \{\text{AllPermission}\}$

# Leaked Sensitive Information Revisited

```
@requires{} @holds{ResourcePermission("*", "get")}  
public class A {  
    public static void main(String[] args) throws Exception {  
        L l = ...; B b = ...;  
        ...  
        Resource r = l.getResource();  
        b.useResource(r);  
    }  
}
```

```
@requires{} @holds{}  
public class B {  
    ...  
    public void useResource(Resource res) { ... }  
}
```

```
@requires{} @holds{AllPermission}  
public class L {  
    @requires{ResourcePermission("*", "get")}  
    private Resource resource;  
    ...  
    public Resource getResource() {  
        AccessController.checkPermission(  
            new ResourcePermission("*", "get"));  
        return resource;  
    }  
}
```

"resource" → res  $\Rightarrow \{ResourcePermission(*, "get")\} \leq \{\} \wedge \{\} \leq \{AllPermission\}$



# Distinct Integral/Confidential Requirements

```
@requires{} @holds{AllPermission}
public class A {
    public static void main(String[] args) throws Exception {
        L l = ...; B b = ...; C c = ...;
        l.setResource(b.get());
        Resource r = l.getResource();
        c.use(r);
    }
}

@requires{} @holds{ResourcePermission("*", "set")}
public class B {
    public Resource get() { return new Resource("password"); }
}

@requires{} @holds{ResourcePermission("*", "get")}
public class C {
    public void use(Resource res) { ... }
}
```

```
@requires{} @holds{AllPermission}
public class L {
    @requires_conf{ResourcePermission("*", "get")}
    @requires_inte{ResourcePermission("*", "set")}
    private Resource resource;

    ...
    public Resource getResource() {
        AccessController.checkPermission(
            new ResourcePermission("*", "get"));
        return resource;
    }
    public Resource setResource(Resource r) {
        AccessController.checkPermission(
            new ResourcePermission("*", "set"));
        resource = r;
    }
}
```

# Security Policy for Distinct Integrity/Confidentiality

$$x \rightarrow y \implies \text{conf}(x) \leq \text{cap}(y) \wedge \text{inte}(y) \leq \text{cap}(x)$$

- The **receiver** must satisfy the **confidential requirement** of the **sender**
- The **sender** must satisfy the **integral requirement** of the **receiver**

# Distinct Integral/Confidential Requirements

```
@requires{} @holds{AllPermission}
public class A {
    public static void main(String[] args) throws Exception {
        L l = ...; B b = ...; C c = ...;
        l.setResource(b.get());
        Resource r = l.getResource();
        c.use(r);
    }
}

@requires{} @holds{ResourcePermission("*", "set")}
public class B {
    public Resource get() { return new Resource("password"); }
}

@requires{} @holds{ResourcePermission("*", "get")}
public class C {
    public void use(Resource res) { ... }
}
```

```
@requires{} @holds{AllPermission}
public class L {
    @requires_conf{ResourcePermission("*", "get")}
    @requires_inte{ResourcePermission("*", "set")}
    private Resource resource;

    ...
    public Resource getResource() {
        AccessController.checkPermission(
            new ResourcePermission("*", "get"));
        return resource;
    }
    public Resource setResource(Resource r) {
        AccessController.checkPermission(
            new ResourcePermission("*", "set"));
        resource = r;
    }
}
```

$\text{new Resource("password")} \rightarrow \text{resource} \Rightarrow \{\} \leq \{\text{AllPermission}\}$   
 $\wedge \{\text{ResourcePermission}(*, "set")\} \leq \{\text{ResourcePermission}(*, "set")\}$



# Distinct Integral/Confidential Requirements

```
@requires{} @holds{AllPermission}
public class A {
    public static void main(String[] args) throws Exception {
        L l = ...; B b = ...; C c = ...;
        l.setResource(b.get());
        Resource r = l.getResource();
        c.use(r);
    }
}

@requires{} @holds{ResourcePermission("*", "set")}
public class B {
    public Resource get() { return new Resource("password"); }
}

@requires{} @holds{ResourcePermission("*", "get")}
public class C {
    public void use(Resource res) { ... }
}
```

$$\text{resource} \rightarrow \text{res} \Rightarrow \{\text{ResourcePermission}("*", "get")\} \leq \{\text{ResourcePermission}("*", "get")\} \\ \wedge \{\} \leq \{\text{AllPermission}\}$$

```
@requires{} @holds{AllPermission}
public class L {
    @requires_conf{ResourcePermission("*", "get")}
    @requires_inte{ResourcePermission("*", "set")}
    private Resource resource;

    ...
    public Resource getResource() {
        AccessController.checkPermission(
            new ResourcePermission("*", "get"));
        return resource;
    }
    public Resource setResource(Resource r) {
        AccessController.checkPermission(
            new ResourcePermission("*", "set"));
        resource = r;
    }
}
```



# Summary

- Stack inspection is inherently limited for secure information flow in programs consist of trusted and untrusted code
- We propose a security model to capture the intent for a general class of trusted and untrusted code
- Our security policy can be enforced by static program analysis

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